Chapter - 6 Decision and Control Statements

What are decision and control statements

We've been working on linear programs. That is we start the program and execute each statement in a straight line until we reach the end.

Decision and control statements allow us to change the flow of the program.

Branching statements cause one section of code to be executed or not depending on a conditional clause.

Looping statements allow a section of code to be repeated a number of times or until a condition occurs.

if Statement

General form:

```
if (condition)
    statement;
```

If the condition is true (non-zero), the statement is executed. If the condition is false (zero), the statement is not executed.

```
if (total_owed <= 0)
    std::cout << "You owe nothing.\n";</pre>
```

Relational Operators

Operator	Meaning
<=	Less than or equal to.
<	Less than.
>	Greater than.
>=	Greater than or equal to.
==	Equal.
!=	Not equal.

```
if (oper_char == 'Q')
    std::cout << "Quit\n";</pre>
```

Logical Operators

Operator	Usage	Meaning
logical or ()	(expr1)	True if <i>expr1</i> or <i>expr2</i> is true
logical and (&&)	(expr1) && (expr2)	True if <i>expr1</i> and <i>expr2</i> are
		both true
logical not (!)	! (expr)	Returns false if <i>expr</i> is true
		Returns true if <i>expr</i> is false

```
Example:
```

```
if (total_owed <= 0) {
    ++zero_count;
    std::cout << "You owe nothing.\n";
}</pre>
```

Note the use of curly braces ({}) to group multiple statements together so they are treated as a single statement.

Else Statement

General form:

```
if (total_owed <= 0)
    std::cout << "You owe nothing.\n";
else
    std::cout << "You owe " << total_owed << " dollars\n";</pre>
```

Question: Which if does the else belong to?

- a. It belongs to if #1.
- b. It belongs to if #2.
- c. You don't have to worry about this situation if you never write code like this.

How not to use std:: strcmp

The logic of the following code appears to be simple, yet it confuses many programmers.

```
if (std::strcmp(string1, string2))
    std::cout << ".....";</pre>
```

Does the std::cout statement executes if the two C style strings are equal or not equal.

A better use of std::strcmp is:

```
// Check for Equal
if (std::strcmp(string1, string2) == 0)
   std::cout << "Strings equal\n";
else
   std::cout <<"Strings not equal\n";</pre>
```

While Statement

```
General format:
    while (condition)
        statement;

Example:
    counter = 0;
    while (counter < 5) {
        total += balance[counter];
        counter++;
    }</pre>
```

Fibonacci Sequence

```
The Fibonacci sequence is:
```

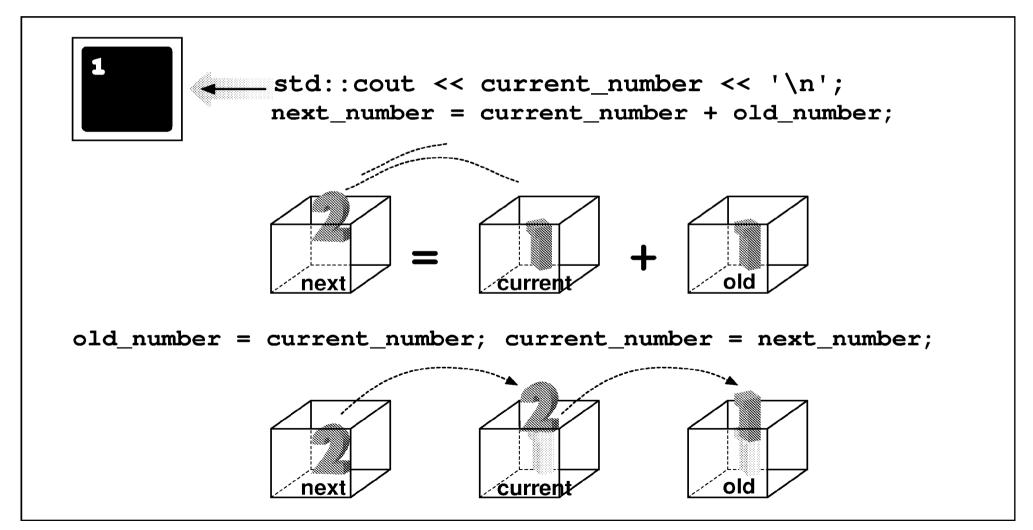
1 1 2 3 5 8 . . .

The terms are computed from the equations:

2 = 1 + 13 = 1 + 25 = 3 + 2etc.

In general terms this is:
$$f_n = f_{n-1} + f_{n-2}$$

Fibonacci execution



Fibonacci Program

int main(){

Break Statement

The break statement causes the program to exit the innermost loop.

```
if (item == 0)
    break;
```

Break Example

```
int main()
{
```

break;

}

Assignment Anywhere Side Effect

In C++ you can use assignment statements almost anyplace.

This is the equivalent of saying:

```
// program like this
number_of_entries = last - first;
average = total_value / number_of_entries;
```

You can even put an assignment statement in a conditional. *Please don't!!*

```
// do not program like this
while ((current_number = last_number + old_number) < 100)
    std::cout << "Term " << current_number << '\n';</pre>
```

Question: Why does everyone owe 0 dollars?

```
int main()
{
```

else

Sample output

Enter number of dollars owed: 12 You owe 0 dollars.